Welcome to Grand Matrix Reloaded!

In this game you are Agent Smith, enrolled by the machines to suppress any upcoming Threats.

8 Neo Programs have been found corrupting the Matrix. Destroy them before they destroy the World!

Objective: Eliminate all Neos before they cause too much bugs in the city

The Machines have given you the available abilities:

Move using Arrow.

Left Click: Shoot. The Machines generously gave you infinity ammunition

Right Click: Enter/Leave vehicle

Right Click to Play.

Adrian, Bart and Emily Hope you will have fun playing Grand Matrix Reloaded, just as they had fun making this game!

Credits:

Adrian is a seasoned Game Jam(er), coding is his second nature and will suppress any bug threat that exist in any game! Adrian is the coder and co Game Designer

Bart XXXXXXXX and is the Music Designer

Emily is a rookie Game Jam(er), it’s actually her first in 5 years! GitHub was a foreign concept to her until this very moment, Hurrah for Emily! Emily is the Graphic Designer and Co Game Designer.